

THE
CATHOLIC
MISSION

BY J. B. MARSHALL

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PROPERTY OF

Scout _____

of City Troop _____

Camp _____

Camp Troop _____ Tent _____

In Camp from _____

To _____

Home Address _____

SCOUT--You are about to have one of your happiest experiences. You are to live in the outdoors, camping with several hundred other Scouts. With so many boys living together, there must be some regulations to insure happiness and comfort for all. Years of experience have taught the camp management that the information contained in this manual is necessary to make you a good Scout camper.



THE LAW OF THE CAMPS

The Scout Oath
and
Law

The Owasippe Scout Camps

Camp Owasippe, as it was until recently called, was situated on Crystal Lake, three miles from Whitehall, Michigan. It is as old as Scouting is in this country, and is perhaps the best known Scout camp in the United States. In 1910 Mr. D. W. Pollard, Scout Executive of Chicago, established the camp and called it Camp White, in honor of the late Mr. A. Stanford White, who was then President of the Chicago Council. Shortly afterward, Mr. L. L. McDonald became the Scout Executive of Chicago, and it was under his directorship in 1911 that the camp was given the name of Camp Owasippe. Mr. McDonald is now director of Camping for the National Council of the Boy Scouts of America. The camp was named in honor of a famous old Indian Chief, Owasippe, of the Crystal Lake region. The legend of his death will be told you when you take the hike to his grave.

The Owasippe Camps have had a splendid and unbroken history during which over 15,000 Chicago Scouts have camped here, and hundreds of Scout officials, including scores who are now giving leadership to Scouting in many cities, have received part of their training here. It is thus nationally famous. Yours is indeed a privilege to be able to attend such a camp.

As the Scout movement in Chicago grew, the original camp became inadequate to meet the needs of the entire city. Various district camps were established in other places until only the North Shore and the West Side Districts were camping at old Owasippe. Most of the other district camps, however, were brought to Crystal Lake in 1921, two new camps being formed on the shores of the lake and the name Owasippe being extended to the entire group of camps which became known as the Owasippe Scout Camps. Each camp thus equally shares the splendid traditions of the previous twelve years camping at Crystal Lake.

During the season of 1925, on the south shore of Big Blue Lake, Pioneer Camp and

Camp Blackhawk were established. Pioneer Camp was used by older Scouts from the Crystal Lake camps, while Camp Blackhawk was occupied by West Side Scouts. Temporary mess shelters were used during this first year. On this site the new Camp Blackhawk, with permanent buildings, is being established this year.

Camp Checaugau, in the Cook County Forest Preserve, near, Palatine, Ill., and used principally by Scouts of the Northwest District, accepted during the winter of 1926, the invitation to camp on Big Blue Lake. This new-comer will retain its name and traditions but enter into the larger Scout program which the wonderful country these camps are located in afford.

The Scouts of the Douglas Division, who had camped near Benton Harbor, were also provided camping facilities in The Owasippe Camps. A beautiful site of land, lying between Lake O-jib-way and Lake Wat-i-see, just six miles east of Crystal Lake, was secured with camp buildings already erected, though never used. The buildings are of logs and beautifully situated between the two lakes.

The six camps are individually named as:

Camp Dan Beard, on the site of the original Camp Owasippe, for the North Shore District.

Camp McDonald, centering about the Merit Badge Lodge erected in 1915 by Merit Badge Scouts at Owasippe, for the South West and South Central Districts.

Camp James E. West, centering around Snake Hill, for the South Shore and Calumet Districts.

Camp Blackhawk, on the sites of Pioneer Camp and Camp Blackhawk, Big Blue Lake, for the Scouts of West Side District.

Camp Checaugau, on Big Blue Lake, on the former site of Point Comfort Hotel.

Camp Bel-nap, (to be renamed), on Lakes O-jib-way and Wat-i-see, for Scouts of the Douglas Division.

Each of these camps have their own mess hall, swimming pier, boats, tents, etc.

Camp Staff

GENERAL HEADQUARTERS

Managing Director—Paul B. Samson, Department of Physical Education, Michigan State Normal School.

Quartermaster—Herman Mayhew, Principal Lower School, Morgan Park Academy.

Assistant Quartermaster—Theodore Shearer, Assistant to the Scout Executive, Chicago.

Camp Clerk—Harold Noel.

CAMP DAN BEARD

North Shore District Scouts.

Director—Walter H. Gunn, Field Scout Executive North Shore District.

Activities Director—Paul M. Carnahan.

CAMP McDONALD

South Central and Southwest District Scouts.

Directors—G. H. Schultz, Field Scout Executive Southwest District and Harry K. Eby, Field Scout Executive South Central District.

Activities Director—J. L. Mortimer.

CAMP JAMES E. WEST

Calumet and South Shore District Scouts.

Directors—F. O. Bergquist, Field Scout Executive Calumet District and C. A. Edson, Field Scout Executive South Shore District.

Activities Director—H. L. Maze.

CAMP BLACKHAWK

West Side District Scouts.

Director—Allan R. Carpenter, Field Scout Executive West Side District.

Activities Directors—Glazzer and Tecker.

CAMP CHECAUGAU

Northwest District Scouts.

Director—Carl A. Bryan, Field Scout Executive, Northwest District.

Activities Directors—James McDonald, Harvey Carter.

CAMP BEL - NAP

Douglas Division Scouts.

Director—Mason Fields.

Camp Housekeeping

1 Tents—Canvas and ropes shrink when they get wet; so when it starts to rain, tent ropes should be loosened so that the stakes will not be pulled out or tents ripped.

Some tents are furnished with a high quality cotton rope for tying sides and flaps. These ropes **must not be used for any other purpose**.

2 Cots—Cots will support a reasonable weight; but will not withstand any "roughhousing." Scouts will be held responsible for avoidable breakages.

3 Blankets—Nights are usually cool; therefore, it is extremely important that you know how to make your bed. Learn this early.

When you air your blankets in the morning, spread them out on the line so that they will really get air.

4 Baggage—Keep your suit case closed tight so that the sand will not leak in, and also that your belongings will not leak out.

Keep everything you own in your suit case or knapsack, except wet clothes. Soiled articles are to be kept separate in your laundry bag

Take These Tips

- 1 Scout law is the law of the camp.
- 2 Colds, constipation, sun burn or any slight illness should be reported to the Camp Medical Officer at sick call, each morning. Any slight injury or any acute illness occurring during the day should be reported to him immediately.
- 3 Your camp is your home. Keep it clean accordingly. It is also the other fellows home. Treat it as such. All paper or other refuse must be placed in the receptacles provided.
- 4 Committing a nuisance about the camp is prohibited. Use the latrine.

- 5 Swimming and bathing is permitted only at regularly stated times and places. The violation of this rule is cause for dismissal from camp.
- 6 You are a member of the Scout community and as such have certain duties to perform, as well as privileges to enjoy.
- 7 No smoking by Scouts is permitted.
- 8 Learn the meaning of all bugle calls. Make your response to all calls snappy. All time lost in obeying calls is waste time that slows up the whole camp program and may mean loss of life or property.
- 9 Keep all suit cases, shoes, and loose equipment off the ground, so that they will not mildew.
- 10 All money should be turned in to the camp bank on your arrival at camp. The wind is a great thief of bills and Michigan sands of silver.
- 11 All axes will be collected on arrival at camp and issued only for necessary construction work. On no occasion may a tree be hacked or cut down without express authorization of the Camp Director or some one delegated by him. Have your name printed or carved on your axe handle.
- 12 On your arrival at camp you will be given a swimming test. Those not passing are designated as Sinkers, and are presented with the Sinker Badge. This must be prominently worn at all times on the Scout uniform and swimming suit, until it has been swum off.
- 13 Boats will be used only upon permit issued by the Camp Director or Officer of the Day. **Not over five boys are ever allowed in one boat. This number must never include more than one Sinker.**
- 14 "Scout Courtesy" regarding the use of the salute and other customary forms of respect will be observed at all times. If you are not familiar with these customs, ask your troop leader about them.
- 15 No Scout may leave the camp reservation without a pass signed by the Camp Director, except while participating in official activities.

General Instructions

Read the Bulletin Board daily, and pay close attention to all announcements. Everything announced in camp is important for you to know, and you are held responsible for knowing it.

If you want to carve your initials, carve them in sand. Trees and furniture look best without inscriptions.

If you take any good pictures in camp, please send the negatives to your District Headquarters. They may be used for lantern slides, or publications, and they will be returned promptly.

Neighborliness

One of the very inspiring things about The Owasippe Scout Camps is the cordiality of the neighbors. They always welcome the campers. Twice they have presented 40 acres of land. Later they put out a serious forest fire that threatened the camp buildings. Their attitude is the result of consistent scoutlike courtesy, thoughtfulness, and friendliness on the part of the campers toward their neighbors. Several years ago they ran the telephone line into camp.

See that old traditions fail not.

Letters Home

Every Scout in camp must write to his folks on Thursday and Sunday. They are urged to write also during "quiet hour" on other days.

Write interesting letters about camp activities, tests, construction work, hikes, games, contests, and companions, and about the camp layout, tents, eating arrangements, signal towers. Do not worry your folks with petty annoyances you may experience, or other minor criticisms, as this gives your folks an entirely unjust impression of camp and perhaps of you.

Observance of Sunday

No boy should neglect his religious life while in camp.

Sunday is observed in accordance with the Twelfth Scout Law. There will be special discussion and Bible Study groups in the morning for those who desire them, while others go off for a quiet nature study walk. Later there will be special church services held for each of the three major religious groups.

Sunday afternoon is visitors day. The time is free for entertainment of visitors, boating and similar activities. There will be no test passing on Sunday.

Each evening, just before taps, there is a quiet five minutes for evening prayers, etc., by troop or individual as may be best in each case. are through.

Library

A library emphasizing the outdoor life and Scout activities is available. Use it. But remember, others want to use a book when you

Program

Mornings are devoted to interesting construction projects and to instruction in Scoutcraft —afternoons to recreation.

The bi-weekly program includes woodcraft games, inter-troop and intercamp scoutcraft and swimming meets. Evening programs include night games, night hikes, stunt nights, camp fires, and ceremonial council fires. Hardly any afternoon or any two evenings in a period have the same program. Moreover, there are many variations of program during successive periods, thus offering a splendid four-week program for "stayovers."

Typical Daily Program

6:30	Reveille and Flag Raising
6:35	Setting-Up Exercise
6:45	Morning Dip
7:15	Breakfast
7:45	Policing Camp
8:20	Sick Call
8:30	Construction and Pioneering
9:30	Scoutcraft Instruction
11:10	Morning Swim
12:15	Tent Inspection
12:30	Dinner and Mail Delivery
1:30	Trading Post Open
1:30	Quiet Hour (Write letters, rest, read, etc.)
2:30	Afternoon Hikes, Games, Boating
5:00	Afternoon Swim
5:45	Troop Inspection and Parade
6:25	Retreat and Evening Colors
6:30	Supper
7:15	Evening Games, etc.
8:15	Campfire, stunts, other evening activities
9:15	Call to Quarters
9:25	Tattoo, Evening Prayers
9:30	Taps

Camp Organization

Every troop unit at camp will elect a representative to the Junior Council. This will meet frequently and make recommendations to the Senior Council, composed of the Scout officials at Camp, as to anything for the benefit of the Camp, either in regard to the program, in regard to arrangements or otherwise. Any suggestions you may have should be made to your representative to the Junior Council, or to the Camp Director.

Advancement

Every tenderfoot or second class Scout should definitely plan to earn advancement in rank, while at camp. There will be ample opportunity.

First Class Scouts should strive to attain the permitted number of merit badges—the customary two a month plus one for every week at camp. Only those badges particularly pertaining to camp or to outdoor life will be handled. Special attention will be paid to the following:

Astronomy	Photography
Athletics	Public Health
Bugling	Radio
First Aid	Surveying
Hiking	Personal Health
Physical Development	

The following may also be earned at camp:

Bird Study	Marksmanship
Botany	Pioneering
Camping	Seamanship
Conservation	Signalling
Cooking	Stalking
Forestry	Swimming
Life Saving	

Those especially desirous of earning any of the agricultural badges may make special arrangements to do so.

Camp Honors

TOTEM BELT—On the plan as used for some years at Camp Dan Beard and other camps, campers will have the right to have appropriate symbols painted on their scout belts indicating their various achievements at camp. Every camper will be able to earn several of these awards.



Vouched for Date



2. This will be followed by a small **Arabic Numeral in Black**, indicating the year.

Vouched for Date

3. The third mark will indicate the individual camp attended as, West, McDonald, Dan Beard, Checaugau, Blackhawk or Bel-nap. Each camp has its own design.

Vouched for Date



4. An Owasippe Honor Camper will rate an **Orange Indian Head with Chief's War Bonnet**. Black bars will be added for successive years.

Vouched for Date

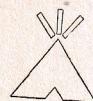


5. Members of the Order of the Arrow will be indicated by a **Red Arrow** pointing in a special direction indicating the degree attained as first or second.

Vouched for Date

 6. Satisfactory Camper will rate a Tent outlined with the large Arabic Numerals on either side indicating the year; as "26" in Orange color.

Vouched for..... Date.....

 7. White Indian Tepee is a special marker given to the junior leader, who has demonstrated outstanding leadership qualities during the period (to be judged by senior camp staff.)

Vouched for..... Date.....

 8. Blue Swastika will be given to any Scout who shows outstanding record for volunteer service. This award is given only by camp director or assistant in conference with senior staff.

Vouched for..... Date.....

 9. A Broken Red Bar will be given for having served as Officer of the Day.

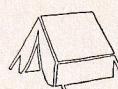
Vouched for..... Date.....

 10. A Broken White Bar will be given for having served as Officer of the Guard.

Vouched for..... Date.....

 11. White Life Preserver with Red marks will be given to Scouts who qualify in life saving tests and have been members of the life guard. Must be recommended by swimming instructor.

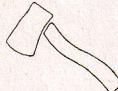
Vouched for..... Date.....

 12. White Wall Tent with Black outline will be given to Scouts of troop which has won honor flag for inspection most times during period.

Vouched for..... Date.....

 13. White Whale, Red Whale, Blue Whale given to Scouts who have passed swimming tests as Beginners, Swimmers, and Expert Swimmers as recognized by regulation standards. Must be recommended by swimming instructor.

Vouched for..... Date.....

 14. Red Axe to be given for four hours in one period of special handicraft, campcraft or conservation work involving skilled work with the axe, such as notching logs, preparing supports, etc., for bridges, rustic furniture, tent rails, etc.

Vouched for..... Date.....

 15. Green Pine Tree given only for special conservation work at Spring camp.

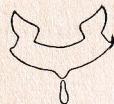
Vouched for..... Date.....

 16. Blue Megaphone given to Scouts selected cheer leaders based on performance, ability, popularity, and recognition of staff and campers.

Vouched for..... Date.....

 17. Yellow Horn given for taking outstanding part in entertaining campers.

Vouched for..... Date.....



18. **Yellow Second Class Pin** given for completing second class tests while at camp.

Vouched for..... Date.....



19. **Yellow First Class Pin** given for completing first class tests while at camp.

Vouched for..... Date.....



20. **Blue Arrowhead** given for completing three merit badges in one period at camp.

Vouched for..... Date.....



21. **Yellow Star** given when a Scout has passed any five merit badges while at camp.

Vouched for..... Date.....



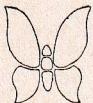
22. **White Anchor** given for Scouts completing the boatmanship test (recommended by camp boatman.)

Vouched for..... Date.....



23. **White, Red and Blue Bird** given for three degrees of bird study.

Vouched for..... Date.....



24. **White, Red and Blue Butterfly** given for three degrees in study of insect life.

Vouched for..... Date.....



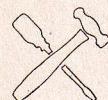
25. **White, Red and Blue Flower** given for three degrees in study of wild flowers.

Vouched for..... Date.....



26. **White, Red and Blue Leaf** given for three degrees in tree study.

Vouched for..... Date.....



27. **Handicraft Design in White, Red and Blue** to be given for completing respectively 1st, 2nd and 3rd degrees in special handicraft work such as leather-designing, rope-weaving, basketry, knife work, etc.

Vouched for..... Date.....



28. **Fire Axe and Pail** given to Scouts who have actually and intelligibly taken part in fighting a real forest fire while at camp.

Vouched for..... Date.....



29. **Blue Hiker's Boot with VX** given to Scouts completing hiking merit badge while at camp.

Vouched for..... Date.....

OWASIPPE CAMPERS' MANUAL



30. **Red Hiker's Boot** given for Scouts going on an organized, overnight hike with hikemaster. Hiking distance must be not less than 20 miles.

Vouched for..... Date.....



31. **Trail Marker's Sign in Red** given to Scouts who set up twelve signs on approved trails. Must be legible, useful and done without destruction to live vegetation.

Vouched for..... Date.....



32. **White Eagle Feather** given for winning first place in camp athletics, swimming meet or scoutcraft meet. Recommended by activities director.

Vouched for..... Date.....



33. **Blue and Red Mottled Fools' Stick** given for Scouts taking an outstanding part in a circus, minstrel show or other camp entertainment recognized by directors.

Vouched for..... Date.....



34. **Yellow Trophy Cup** given to Scouts at table winning the most table honors per period.

Vouched for..... Date.....



35. **Two Crossed Frying Pans in Black** given to Scout who has successfully cooked four outdoor meals for others.

Vouched for..... Date.....

OWASIPPE CAMPERS' MANUAL



36. **Red Fire-by-Friction Drill** given to any Scout who has made fire-by-friction out of native materials collected by himself while at camp.

Vouched for..... Date.....



37. **Red Campfire** given to Scout for laying six kinds of campfires, making drawing of same and giving description in his camper's manual. This is to include the making and use of a fuzzstick.

Vouched for..... Date.....



38. **White Council Fire with Two Scouts** given for an exceptional camp song, ceremonial, campfire program, game or the like devised and presented by the Scout or Scouts.

Vouched for..... Date.....



39. **Owasippe Camper**—Those Scouts whose record at camp is such that they have done all that is expected of a camper in spirit, activities, advancement and service will receive their numerals "26" as an Owasippe Camper. These honors will be awarded by joint conference of the Junior and Senior staff.

Vouched for..... Date.....



40. **Honor Camper**—Those campers who have not only borne their full share of the camp responsibilities but have also made a definite contribution to the welfare and the spirit of the camp and have displayed at all times a spirit of helpfulness, will receive the Owasippe "O" of the Honor Camper. Scouts who have received the Owasippe "O" in previous year will receive a Bar to put underneath their "O" to indicate their additional year of award. Honor Camper awards will be determined by the Senior Council.

Vouched for..... Date.....

41. **Order of the Arrow**—Honor Campers who have been outstanding, not only in their spirit of cheerfulness and service, but have exhibited a definite leadership of their fellows at camp will be elected to candidacy in the Camp Honor Society, The Order of The Arrow, by the Senior Council.

Vouched for..... Date.....



Scout Record

The information that you jot down here may some day be very valuable. Make this record neat and accurate. Be brief and use pen as far as possible. Leave room for other important notes.

Name

Address

Phone..... Birth Date.....

City..... School.....

Parent's Name.....

Business Phone.....

Troop No..... Patrol.....

TENDERFOOT RECORD

	DATE	EXAMINER
Knots		
Flags		
Oath & Law		
Date Enrolled		
Initiated		
Badge Awarded		

Second Class Record

See Boy's Handbook for full requirements

First Class Record

Merit Badge Record

	DATE	EXAMINER
Astronomy		
Athletics		
Bugling		
First Aid		
Hiking		
Personal Health		
Physical Development		
Photography		
Public Health.		
Radio		
Surveying		

Tentmates

Name.....

Address.....

DIARY

DIARY

DIARY

MEMORANDA

MEMORANDA

Every real scout will use each piece of camp equipment in such a way that it will be in good condition for the next fellow.

